

ANDO ROOSE
(AKA Ando Tammik)
Character Animator
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Employment History

- 2014 - current, Gameloft BCN, Carrer de Nàpols 249, 08013 Barcelona, Spain
- 2008 - 2013, Volition, One Main Plaza, Champaign IL, 61820, USA
- 2006 - 2008, Spark Unlimited, 15000 Ventura Boulevard Sherman Oaks, California 91403, USA
- 2005 - 2006, Sony Pictures Imageworks, 9050 W. Washington Blvd. Culver City, CA 90232, USA
- 2003 - 2005, Fathom Studios, 1800 Peachtree St, Atlanta, GA 30309, USA
- 1990 - 2003, A-Film Aps. Tagensvej 85F, Copenhagen, Denmark

Professional Experience

CG Animation

- 2015 - Lead Animator, Gameloft BCN
- 2014 - Senior Animator, (3DS Max, Biped, iOS) Minion Rush: Despicable Me
- 2012 - Senior Animator, Volition's Core technology Group (CTG).
- 2012 - Senior Animator, (3ds Max, Xbox 360) Saints Row 4.
- 2011 - Senior Animator, (Maya, MotionBuilder, Xbox 360) del Toro's inSane.
- 2009 - Senior Animator, (3ds Max, game engine scripting, Xbox 360) Red Faction Armageddon.
- 2008 - Senior Animator, (3ds Max, Xbox 360) Saints Row 2, Volition Inc.
- 2008 - Senior Animator, (Maya, Unreal Engine 3, Xbox 360), Turning Point, Spark Unlimited.
- 2007 - Senior Animator, (Maya, Xbox 360), Legendary, Spark Unlimited.
- 2006 - Character Animator, (Maya) Monster House, Sony Pictures Imageworks.
- 2005 - Character Animator, (Maya) The Chronicles of Narnia, Sony Pictures Imageworks.
- 2004 - Character Animator, (Maya), Delgo. Fathom Studios.
- 2003 - Character Animator, (3ds Max), Black&White 2. Lionhead Studios. UK.
- 2002 - Character Animator, (Maya). Free Jimmy. Animagicnet Studio, Norway.

Traditional Animation

- 2001 - Animator/ Assistant Animators Dep. Supervisor at A-Film, Denmark. "8 Crazy Nights".
- 2001 - Lead Animator. "Children's Participation". UNICEF for Broadcasters. A-Film.
- 1998 - 2000 Overseas Supervisor at Picturebox Studio, Bangkok, Thailand. "Help I'm a Fish".
- 1997 - Animator/ Overseas Supervisor at A-Film OY, Estonia, "Quest for Camelot", Warner Bros.
- 1996 - Lead Animator. "When Life Departs". Academy Award TM nominee 1998, A-Film.

Education

- 2007 - Academy of Art University, San Francisco. BFA in 3D Animation, Magna Culm Laude.